

Tarbert Port Expansion



Figure 49.14.03
Screened Zone of Theoretical
Visibility with Landscape and
Seascape Character

Key

- Proposed infrastructure
- 0.5, 1, 2, 5 and 10km development buffers
- Landscape viewpoint
- Landscape Character Areas
- Seascape Character Type
 - 9 - Sounds, Narrows and Islands
 - 12 - Deposition Coasts of Islands
 - 13 - Low Rocky Island Coasts
- Screened visibility of development
 - Extent of horizontal visibility
 - < 2°
 - 2 - 5°
 - 6 - 10°
 - 11 - 20°
 - 21 - 30°
 - 31 - 40°
 - 41 - 50°
 - 51 - 60°
 - > 60°
 - Woodland
 - Building

Generated using Ordnance Survey's Terrain 50 Dataset, with OS VectorMapDistrict data used to provide screening obstacles to visibility from woodland blocks at 8m height and buildings at 6m height.

ZTV calculated using ArcGIS 10.3 Viewshed tool with observer eye height 2m above ground and corrections for earth curvature and atmospheric refraction applied.

atmos
CONSULTING

0 0.5 1 2
Kilometres



Scale @ A3:
1:50,000

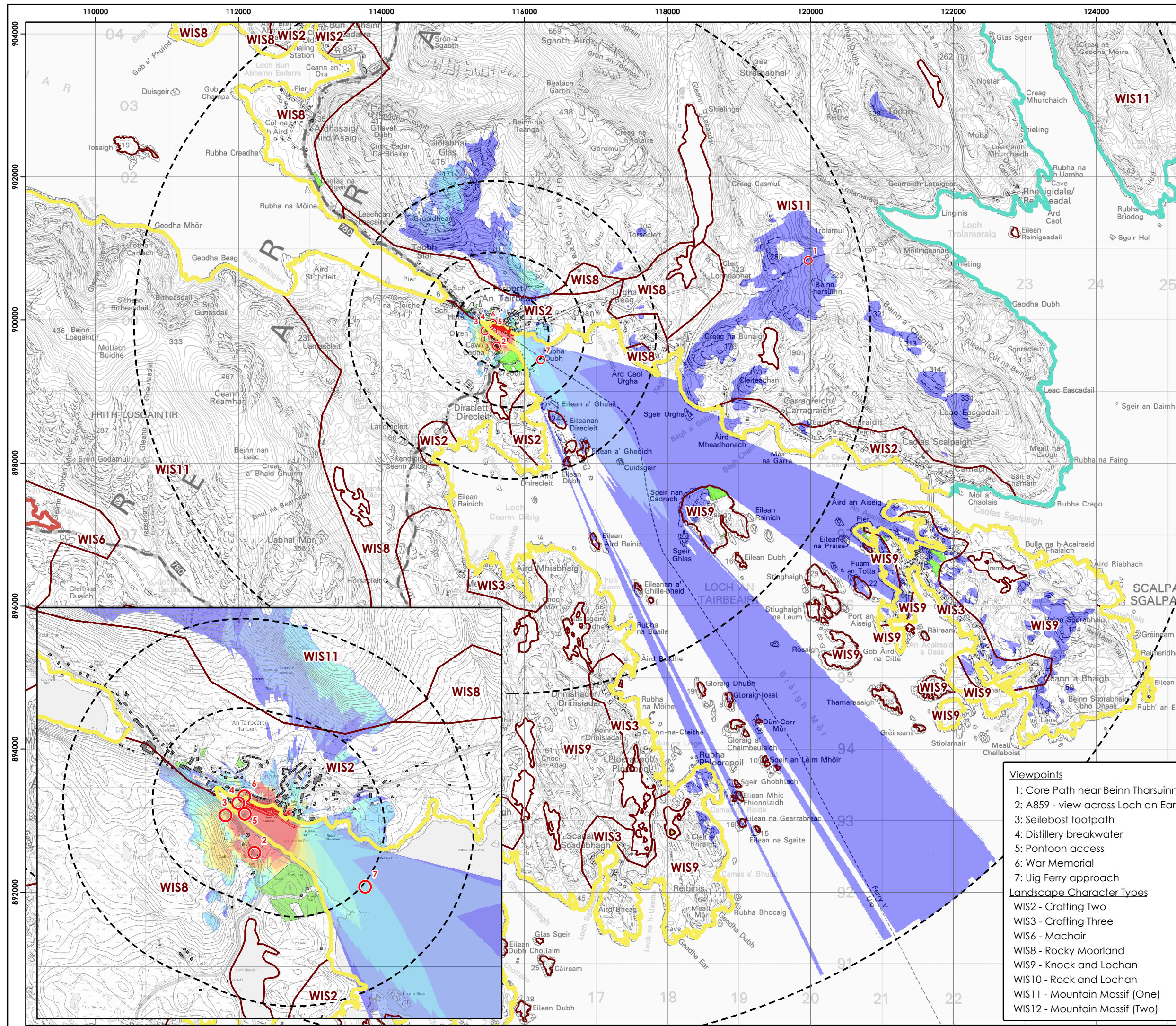


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Viewpoints

- 1: Core Path near Beinn Tharsuinn
- 2: A859 - view across Loch an Ear
- 3: Seilebost footpath
- 4: Distillery breakwater
- 5: Pontoon access
- 6: War Memorial
- 7: Uig Ferry approach

Landscape Character Types

- WIS2 - Crofting Two
- WIS3 - Crofting Three
- WIS6 - Machair
- WIS8 - Rocky Moorland
- WIS9 - Knock and Lochan
- WIS10 - Rock and Lochan
- WIS11 - Mountain Massif (One)
- WIS12 - Mountain Massif (Two)